
Title: Gilforn: A Chosen

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Gilforn was the foremost authority on Gate travel and teleportation spells in the land. He had written many works including "The Definitive Gate" and "Gate Travel and the Modern World". He was most notably known for his achievement with local teleporters. The Moonglow town teleporters and the similar ones found in J'helom had baffled most modern mages for some time. Gilforn was able to find out how they were crafted and duplicated them.

You can see some of his handiwork in the mage shop in Moonglow. The ill-conceived design of that building required some teleporters to ease the flow of shoppers. Also many other congested areas around the realm had called upon Gilforn to implement similar local teleporters to make the common man's travels a bit easier.

Gilforn had been studying the old texts on the creation of the local Moongates. They were permanent; their destination shifting with the phases of the twin moons that orbited Sosaria. He had tried every conceivable combination of Moongate magicks and Moonstones

he could muster and still he could not open a permanent gate. In fact he had injured himself in one attempt in which the gate opened and exploded in a burst of energy.

He began to open his texts again when he realized the lateness of the hour. Instead of continuing his studies, he headed to bed for a much needed rest. He quickly succumbed to sleep and began to dream. A clear night with a crisp wind blew across Gilforn's face. It was the Moonglow town center. The stars shone brightly only to be outshone by the twin full moons.

Α

wisp appeared and seemingly beckoned Gilforn forward. He followed. South through the metal gates down the road to the Moongate he followed the glowing Wisp. Then, quite suddenly, it was gone. The gate was somehow different looking. It pulsed with a different glow. One unlike any he had seen before. Almost unnoticed, darkness crept in all around and a chorus of voices spoke. "you have worked hard friend. your efforts will not be in vain. look upon the gate and see..." The wind whipped harder as Gilforn starred into the swirling gate.

"Who are you and why do you disrupt my dreams with this strange vision?" "we are wise. we seek to help."

[&]quot;see what you have not

seen. find what you seek. we offer it freely."
This stirred Gilforn from his gaze. Being ever the cynic, he responded,
"Nothing is free. With what cost does this knowledge come, spirit?"
"no cost to you, friend. no cost to you at all. look upon the gate and learn."

His eyes slowly returned their gaze to the strange gate swirling before him. Familiar symbols in bizarre combinations spun and twisted in before his eyes. "It is so clear, so simple, so wonderful." "we are glad. now step through the gate" Gilforn stepped forward and entered the gate.

He awoke violently. Shaking and covered in sweat, it took him several moments to compose himself. It was still dark, in the dead of the night. He was dreaming...a wisp..a gate...the gate! He leapt from his bed and hurried to his lab. His mind was ablaze with symbols and arcane words of magic. Hastily he grabbed at spell components from every corner of the room. A mild sort of madness had taken over. As he finished compiling his spell components he began to chant words he had never heard before, in a meter that was almost poetic.

"init kal vas gres trak sek-de ter-mer.. re in ew tu-tim in-ten re grav beh i trak-por " At first nothing happened. Then in a flash the spell components burst into a spike of energy illuminating the room, and the moonstone he had placed in the center of the other components sank into the ground. Half-blinded from the flash, Gilforn watched as a swirling gate appeared from the ground. It had the same strangeness about as the gate in his dream. He turned the hourglass. Slowly he peered into the gate. He could not see what was beyond it. He waited. The sand dropped bit by bit at an almost maddeningly slow pace. He paced, always glancing back at the hourglass. Finally the time had come for the gate to close. He stood bewildered. I was still open! He paced frantically, waiting. Could it be? Another hour passed and the gate still remained. It would seem that this gate was indeed going to remain. Now came the true test. What happened upon walking through it? The other side could not be seen. This gate was murky. He paced some more. It was almost dawn. Should he wait and inform the Council of his discovery? He almost gave in to that thought, but his desire to know if it really worked drove him to step through gate.

There was no sensation. It was like any other gate he had ever taken in his lifetime. He appeared on the other side. He felt fine, but something was terribly wrong. This was not Felucca. He stood next to a

ruined stone structure. At first he did not notice, but then it became very obvious. An ankh! Amidst the rubble was a large standing ankh. In front of it, buried under some debris, rested, to his unbelieving eyes, a Virtue Sigil. The scales: the Sigil of Justice. This was the Shrine of Justice? This looked nothing like the Shrine of Justice he knew.

This was amazing. He was overcome with excitement. Briefly, he realized that his gate might not remain forever. He turned and looked into the gate. He looked all around. He longed to explore but realized this was something he should report directly to the Council of Mages. With a tinge of regret he walked back through the gate and was back in his lab. The gate remained. It was near dawn as he gathered himself and headed off to awaken Anon and speak of his grand discovery. In the blackest part of the Void, three figures grinned darkly. It had begun.